CITY OF VAN ALSTYNE

MINUTES Zoning Board of Adjustment

Van Alstyne Community Center 262 N. Preston Ave

OCTOBER 10, 2017 6:30 P.M.

Members present: Mayor Larry Cooper, Brad Clough, Teddie Ann Salmon, Robert Jaska, Lee Thomas and Suzon Crowell (*via Skype*).

Staff present: Jennifer Gould, Tim Barnes, Judy Kimzey and Lt. Adam Huttash.

AGENDA

- 1. Call to Order. *Mayor Cooper called the meeting to order at 6:32pm.*
- 2. Invocation. Recited by Mayor Cooper
- 3. Pledges of Allegiance. US and Texas.

PUBLIC HEARINGS

4. Conduct a Public Hearing regarding a request by the owner/agent of the property situated in the City of Van Alstyne, County of Grayson, State of Texas, being described as DIVISIONS VAN ALSTYNE, BLOCK 3, LOT E 1/2 OF 7, 140X150 more commonly known as 250 N Dallas Avenue and 278 N Dallas Avenue (currently zoned Commercial District – 1) for variances to the Van Alstyne Code of Ordinances, Section 46-37 (d) Area, Setback, Height, and Coverage Regulations to allow for a reduced lot width from 60 feet to 50 feet. *The Public Hearing opened at 6:34pm. There being no comments the hearing closed at 6:35pm.*

ITEMS FOR CONSIDERATION

- 5. Consider and take any action necessary regarding a request by the owner/agent of the property situated in the City of Van Alstyne, County of Grayson, State of Texas, being described as DIVISIONS VAN ALSTYNE, BLOCK 3, LOT E 1/2 OF 7, 140X150 more commonly known as 250 N Dallas Avenue and 278 N Dallas Avenue (currently zoned Commercial District 1) for variances to the Van Alstyne Code of Ordinances, Section 46-37 (d) Area, Setback, Height, and Coverage Regulations to allow for a reduced lot width from 60 feet to 50 feet. *Teddie Ann Salmon made a motion to approve the variances as requested. Brad Clough seconded the motion and the motion passed unanimously.*
- 6. Adjournment. Brad Clough made a motion to adjourn the meeting at 6:37pm. Teddie Ann Salmon seconded the motion and the motion passed unanimously.

	Larry Cooper, Mayor	
ATTEST:		
Jennifer Gould, City Clerk		